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MAKING NARRATIVES

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TIVES

od – titeln på Milka Belia Havels
delvis förlorade text om sökandet efter
s, bildar grunden för en utställning i
Formlada hösten 2017. Utställningen lyfter
xiske entomologen och konstnären Milka
verk genom rekonstruerade artefakter och
nfronteras barock med modernism, design
n vetenskap med mysticism. Insekter
metafor för det outgrundliga och som
sökande efter mening.

vels övertygelse om att man genom att
onster i skenbart kaos i naturen får se guds
sikte" blev den naturliga sammankopp-
hennes teologiska, vetenskapliga och
intresse. Projektet som ställs ut undersöker
mytologisering som kreativ drivkraft.

bok är tänkt att komplettera utställningen och fördjupad förståelse av Milka Havel. De essäer som belyser olika aspekter av hennes verk. Projektet problematiserar också sambanden mellan historia och fiktion genom att visa hur skrivning i sig kan vara en verksam faktor i berättelse.

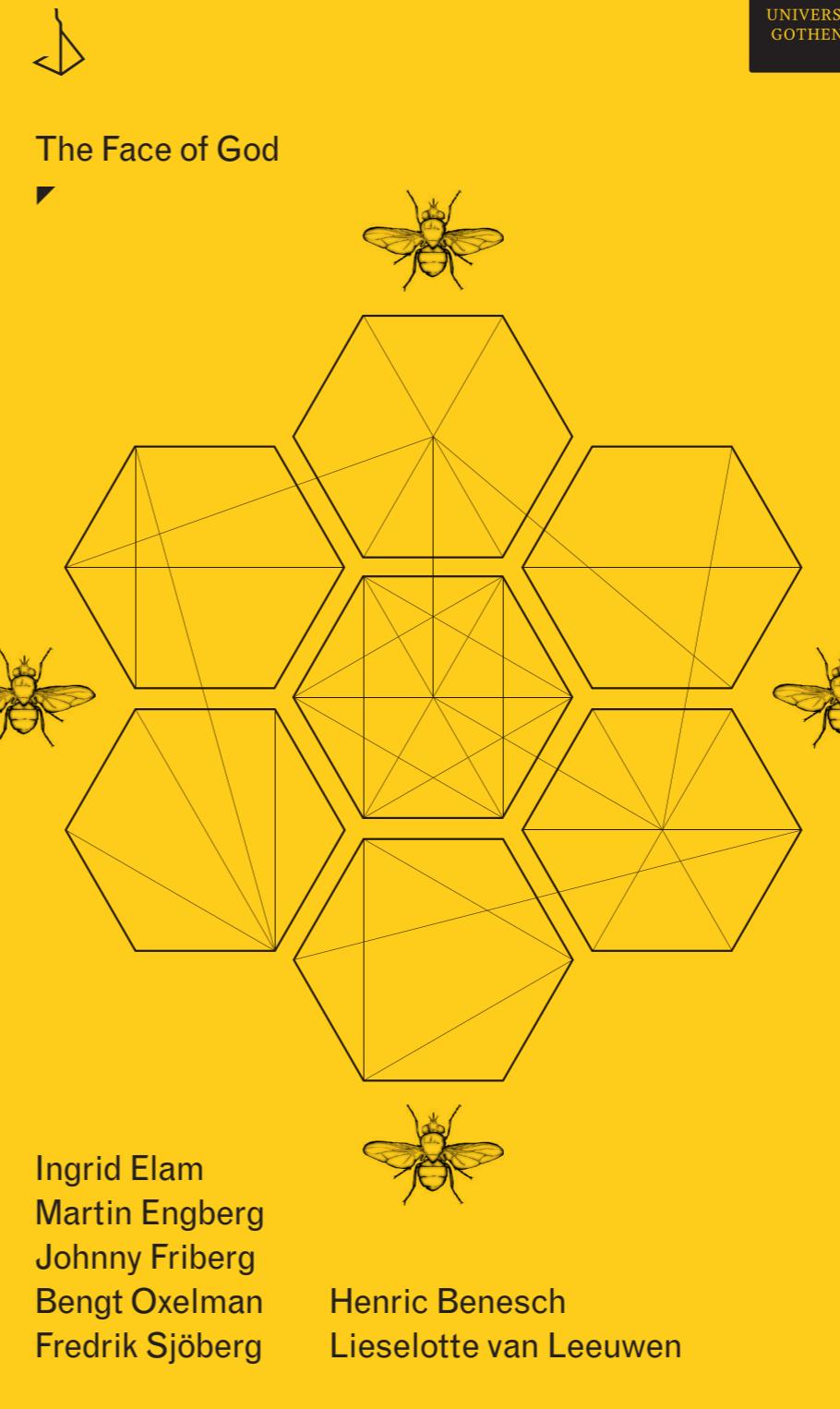


-7

HDK

The Face of God

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From a design and crafts perspective, the connotations of “making narratives” are manifold and ambiguous. On the one hand “making narratives” can be understood as narratives of design and crafts and the way these practices and processes are inscribed in various societal processes. This is the realm of critique and reflexivity where design and crafts connect to other disciplines and fields such as sociology, philosophy, aesthetics, organisation, management, engineering, economics, politics, natural sciences linguistics and so forth.

On the other hand “making narratives”—from a making perspective—can be understood as an active stance, where practices and processes not only are inscribed in various given processes, but also have their capacity to change the given “narratives” as well as to produce new ones. This is the realm of the imaginative and the productive where design and crafts have its core and through which design and crafts connect to other disciplines and fields such as art, music, literature, film, dance and theatre etc.

What is suggested here—with the notion of “making narratives”—is that you need two legs to walk and that design and crafts as socio-material practices emerge out of the potentiality offered by these two “legs”. Where the “legs” primarily should not be understood as a dichotomy—as difference or rift—but rather as a pair which enables movement and makes practice possible and meaningful.

